Real-time in a virtual system?! Comparing real-time capabilities of various types of Linux hypervisors and containers, Basic lecture

Technical concepts of Linux hypervisors and containers

Alexander Bähr Open Source Automation Development Lab (OSADL) eG



Real-time in a virtual system?!



Main topics

- Virtualization: Definition and overview
 - Hardware virtualization
 - System virtualization
- Hardware virtualization example: kvm
- System virtualization examples: chroot, docker
- Conclusion



Real-time in a virtual system?!



Virtualization: Definition and overview

Virtualization: Provision of resources **simulated** by software

- Hardware:
 - Particular hardware, e.g. interfaces (network, serial,)
 - Platform virtualization , incl. CPU, memory, devices
- Software:
 - Operating system emulation
 - Services, e.g. OpenGL
 - Application



Real-time in a virtual system?!



Origin of virtualization: hardware time sharing

- Shared usage of computer resources among a large group of users
- Increase the efficiency of both users and expensive computer resources by sharing
- Costs for providing computing capability dropped considerably
 -> use a computer without actually owning one



Real-time in a virtual system?!



Advantages of virtualization technologies

- Resource optimization: Assign each VM precisely the amount of computing power it needs for its jobs or tasks
- Increase the uptime of services over the network/Internet 99.999 % (five nines) or better through live migration
- Back up, copy, and clone VMs
- Reduced hardware requirements also reduces power consumption -> minimizing the carbon footprint (green IT)



Real-time in a virtual system?!



Reasons for the wide popularity of virtualization

- Hardware isolation
 - Running legacy OS in safe environment
 - Maintenance, manageability (i.e. installation of server)
 - Security and/or performance isolation
- Testing
 - Development of i.e. a driver without hardware
 - Wide range of test scenarios
- Power savings
 - Fewer machines = easier maintenance
 - Reduced energy costs



Real-time in a virtual system?!



Virtualization: chronological overview

- 1968 CP/CMS from IBM with Virtual Machines (VM), community and growing interest provide a strong development
- Publication of various hypervisors and virtualization technologies over the years (i.e. chroot, XEN, VM-Ware, Hyper-V)
- 23 Oct 2006, kvm patch set for Linux 2.6.20 to run virtual machines on Linux without using a full hypervisor like XEN



Real-time in a virtual system?!



Hypervisor definition (Popek and Goldberg)

• Equivalence / Fidelity

A program running under the VMM should exhibit a behavior **essentially identical** to that demonstrated when running on an **equivalent machine** directly.

• Resource control / Safety

The VMM must be in **complete control** of the virtualized resources.

• Efficiency / Performance

A statistically dominant fraction of machine instructions must be executed **without VMM intervention**.



Real-time in a virtual system?!



Hardware (full) virtualization

- Physical virtualization
- The hypervisor separates the guest systems from the host.
- It provides **simulated hardware** to the guest systems at instruction level.
- The guest systems are **completely independent** from each other and not aware that they are virtualized (except by inspecting the configuration).
- Examples: kvm

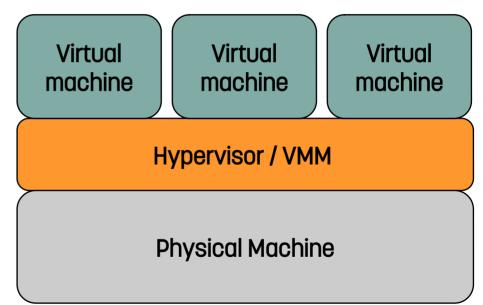


Real-time in a virtual system?!



Hardware virtualization – Type-1 hypervisor

- runs directly on the underlying computer's physical hardware
- interacting directly with its CPU, memory, and physical storage
- takes the place of the host operating system
- Examples: kvm, XEN, jailhouse



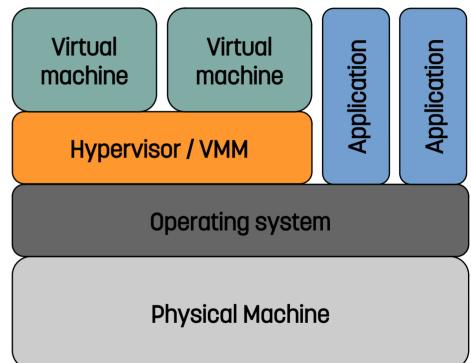


Real-time in a virtual system?!



Hardware virtualization – Type-2 hypervisor

- runs as an application in an OS
- accesses computing, memory, and network resources via the host OS
- can cause latency issues, affecting performance
- Security risk: compromised host
 OS could manipulate a guest OS
- Examples: QEMU





Real-time in a virtual system?!



Hypervisor example: kvm

- Kernel module kvm.ko \rightarrow add type-1 hypervisor to Linux
- **Open Source project** (GPL-2.0-only)
- Full functionality merged into Linux 2.6.20 on 5. Feb. 2007
- Initially provides CPUs from Intel with the vmx (virtual machine extension) and AMD with svm (secure virtual machine)
- Up to now full visualization on x86, x86-64, s390, PowerPC, ARM
- Use of the same hardware, so guest CPU same as host



Real-time in a virtual system?!



Hypervisor example: kvm

Date	Thu, 19 Oct 2006 15:45:49 +0200		
From	Avi Kivity <>	💮 share	0
Subject	[PATCH 0/7] KVM: Kernel-based Virtual Machine		

The following patchset adds a driver for Intel's hardware virtualization extensions to the x86 architecture. The driver adds a character device (/dev/kvm) that exposes the virtualization capabilities to userspace. Using this driver, a process can run a virtual machine (a "guest") in a fully virtualized PC containing its own virtual hard disks, network adapters, and display.

"It was the right project at the right time," Kivity said. "Virtualization was very hot at the time, and the only open-source alternative at the time was Xen, which was outside of the Linux kernel."



Real-time in a virtual system?!



Prerequisits for virtualization on x86

- CPU-extensions (Intel, AMD)
 - Guest operating mode
 - Hardware state switch
 - Exit reason reporting
- Kvm architecture
 - Character device in /dev/kvm
 - Kvm API: ioctl() to control vm (type: system, vm, or vcpu)



Real-time in a virtual system?!



Setup kernel and system for use of kvm

• Config and build kernel with:

- -General setup [*]Control Group support [*]CPU controller [*]Cpuset controller [*]Freezer controller [*]Device controller
- -Virtualization

[*] Kernel Based Virtual Machine (KVM) support

 \rightarrow (select the hardware dependent options)

• Install on system:

libvirt-bin libvirt-daemon



Real-time in a virtual system?!



Management of kvm-systems

Several tools available to manage kvm virtual machines, different emphasis for particular use cases, i.e.:

- QEMU/kvm (straight from the command line)
- virsh (cli)
- kvm-admin (python-scripts)
- Proxmox VE (server virtualization management, web, cli, API)
- kimchi (web, python)



Real-time in a virtual system?!



Management of kvm-systems - QEMU

QEMU (Quick Emulator) can work in two modes:

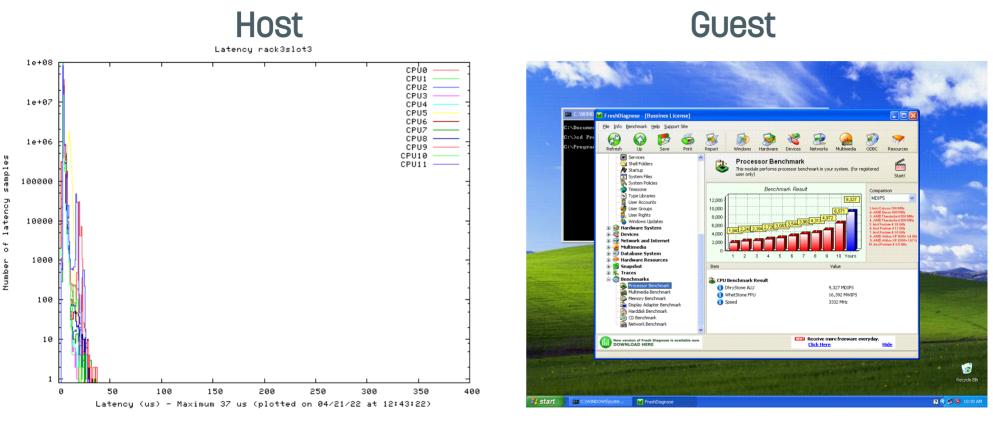
- Full system emulation mode, is to provide virtualization of an entire machine (CPU, memory, IO devices) to run a guest OS
 - CPU may be fully emulated using DBT (Dynamic Binary Translation)
 - Use a hypervisor such as KVM to gain better performance
- User mode emulation, where only a binary compiled for one CPU is executed on another CPU
 - To ease cross-compilation and cross-debugging
 - Running the Wine Windows API emulator



Real-time in a virtual system?!



Scenario: Realtime and kvm (rack 3 slot 3)







- Priority and lock holders are not visible for the host, therefore **no priority inheritance**.
- To achieve realtime in kvm:

CPU

1	2
3	4
5	6
7	8



Real-time in a virtual system?!

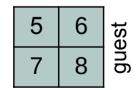


- Priority and lock holders are not visible for the host, therefore **no priority inheritance**.
- To achieve realtime in kvm:

CPU

1	2	st
3	4	ho

• Partition between CPUs running system tasks and isolated CPUs running realtime guests (isolcpu and nohz in the kernel command line).



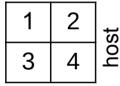


Real-time in a virtual system?!

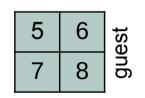


- Priority and lock holders are not visible for the host, therefore **no priority inheritance**.
- To achieve realtime in kvm:





- Partition between CPUs running system tasks and isolated CPUs running realtime guests (isolcpu and nohz in the kernel command line).
- Run virtual CPUs (VCPUs) of the guest with very high priority, only interfered by ksoftirqd.

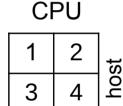


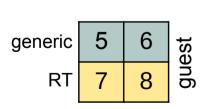






- Priority and lock holders are not visible for the host, therefore **no priority inheritance**.
- To achieve realtime in kvm:





- Partition between CPUs running system tasks and isolated CPUs running realtime guests (isolcpu and nohz in the kernel command line).
- Run virtual CPUs (VCPUs) of the guest with very high priority, only interfered by ksoftirqd.
- On the guest partition between realtime VCPUs and generic task VCPUs.



Real-time in a virtual system?!



Additional configurations to improve realtime capabilities of the guest systems:

- Disable hyperthreading (in BIOS) or via Kernel command line: nr_cpus=<x> (x=physical number of CPUs)
- Disable interrupt balancing:
 - # systemctl disable irqbalance
 - # reboot



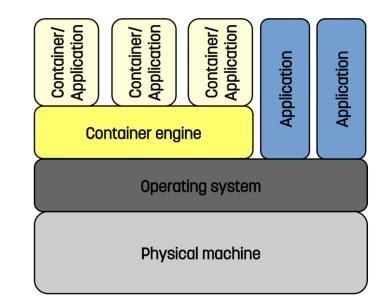
Real-time in a virtual system?!



System-level virtualization: containers

Main properties:

- multiple isolated user space instances, called containers
- includes all the code, its dependencies and even the operating system itself
- Ease of use
- Examples: Docker, proxmox, chroot





Real-time in a virtual system?!



Container virtualization - docker

- "Docker" is the trademark of the company Docker^{®,} Inc.
- Docker provides **isolation** between the workload and reproducible environment.
- Virtualization takes place at operating system level.
- The separation of guest systems is based on **partitioning** of resources.
- The guest systems use the host system's kernel and virtual filesystems.



Real-time in a virtual system?!



Container virtualization - docker

- Docker is a tool to **distribute applications**.
- Docker uses a technology called **namespaces** to provide the isolated workspace called the container.
- **Docker Hub** provides the infrastructure for storing and sharing their code in containers.
- Personal use of **Docker Hub** is free of charge, incl. public repositories, other business plans available.
- Most containers include Free and Open Source software (FOSS) → license obligations have to be fulfilled



Real-time in a virtual system?!



System level virtualization with chroot

- Introduced 1979 during development of Version 7 UNIX
- Create and host a separated virtualized copy of a root file system (chroot jail)
- Useful for
 - Recovery of damaged environment after bootstrapping from an alternate root file system.
 - **Test** of unstable/risky software in a safe environment
 - Run and develop software with the expected dependencies without the need to install it on the host



Real-time in a virtual system?!



System level virtualization with chroot

• Change to the new root filesystem

cd [NEW ROOT FS]

- Mount system fs:
 - # mount -t proc proc ./proc
 - # mount -t sysfs nodev ./sys
 - # mount -t devtmpfs nodev ./dev
 - # mount -t devpts devpts ./dev/pts
 - # mount -t debugfs nodev ./sys/kernel/debug

• Chroot to [NEW ROOT FS]

chroot [NEW ROOT FS] /bin/bash



Real-time in a virtual system?!



Summary

- In general, virtual systems do not inherit their host's deterministic behavior due to various separation methods.
- **Real-time capabilities** can be improved with additional configurations of host and guest systems.
- System virtualization (chroot, Docker, etc.) shows superior real-time performance compared to physical virtualization. However, it does not offer the same degree of separation between host and guest systems.



Real-time in a virtual system?!

